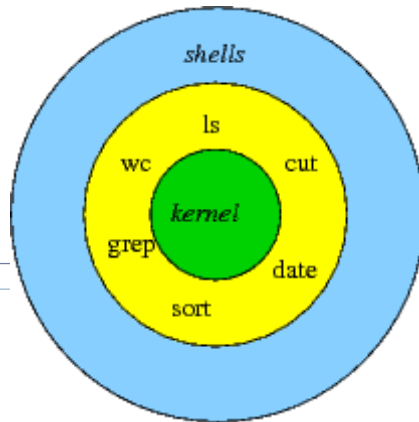


COMP 2021

Unix and Script Programming



Shell Programming

Shells and Script

- ▶ A shell can be used in one of two ways:
 - ▶ A *command interpreter*, used interactively
 - ▶ A *programming language*, to write shell scripts (your own custom commands)
- ▶ Script
 - ▶ *It is very similar to a program, although it is usually much simpler to write and it is executed from source code (or byte code) via an interpreter. Shell scripts are scripts designed to run within a command shell.*



Practical Example

► Distribute grade to individual student via email

```
#!/bin/sh
# read csv file and distribute student grade via email

input="SampleGrade.csv"
# set "," as the field separator using $IFS
# and read line by line using while loop

subject="COMP2021 HW1 grade"

while IFS="," read -r stuid email grade
do
    echo "$stuid $email $grade"
    echo "Dear $stuid Your COMP2021 HW1 grade is $grade" | tr -d \\r | mail -
s "$subject" $email
    echo "email sent!"
done < "$input"
```

SampleGrade.csv

1,aaa@ust.hk,95

2,bbb@ust.hk,87

3,lixin@ust.hk,100



Shell Scripts

- ▶ A shell script is just a file containing shell commands, but with a few extras:

- ▶ The first line of a shell script should begin with a **shebang** (`#!`), followed by the full path of the shell we'd like to use as an interpreter:

```
#!/bin/sh
```

for a most commonly used Bourne shell script.

- ▶ A shell script must be readable and executable.

```
chmod u+rx scriptname
```

- ▶ As with any command, a shell script has to be “in your path” to be executed.
 - ▶ If “.” is not in your `PATH`, you must specify “./scriptname” instead of just “scriptname”



Shell Script Example



"Hello
World"

- ▶ Here is a “hello world” shell script:

```
$ ls -l
-rwxr-xr-x  1 cindy   48 Feb 19 11:50 HelloWorld
$ cat helloworld.sh
#!/bin/sh
# comment lines start with the # character
echo "Hello world"
$ helloworld.sh
Hello World
```

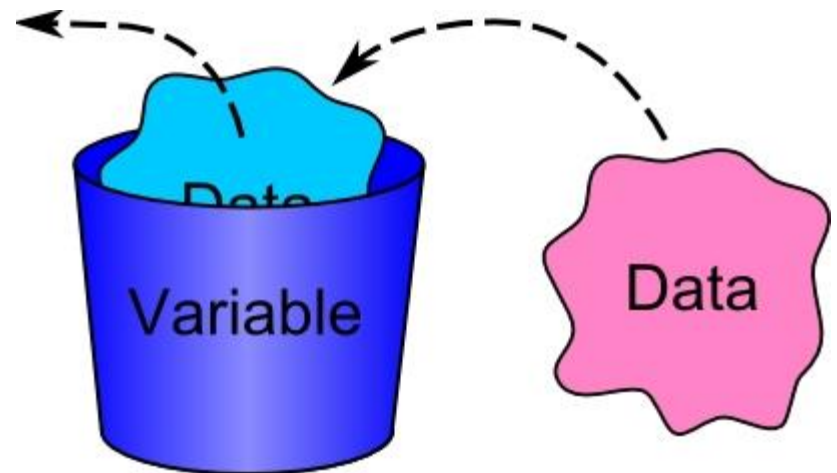
- ▶ The `echo` command functions like a print command in shell scripts.
-



Shell Variables

- ▶ To get anything done we need variables
- ▶ To read the values in variables, precede their names by a `$`
- ▶ The contents of any variable can be listed using the `echo` command
- ▶ Types of variables: **local** and **environment**

```
$ echo $SHELL  
/bin/tcsh
```



Shell Variables (Cont.)

- ▶ The user variable name can be any sequence of letters, digits, and the underscore character, but the first character must be a letter
- ▶ Internally, all values are stored as strings.

```
$ cat variable.sh
```

```
#!/bin/sh
```

```
# There cannot be any space before or after the "="
```

```
# Internally, all values are stored as strings
```

```
number=50
```

```
course="COMP2021"
```

```
echo "$course has $number students"
```

```
$ variable.sh
```

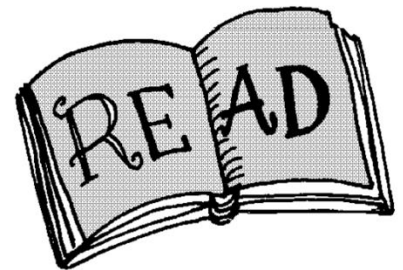
```
COMP2021 has 50 students
```



User Input

- ▶ **Use the `read` command to get and store input from the user.**

```
$ cat read.sh
#!/bin/sh
# Use read command to get and store input from the user
echo "Enter name: "
read name
echo "How many girlfriends do you have?"
read number
echo "$name has $number girlfriends!"
$ read.sh
Enter name:
Hoffman Playboy
How many girlfriends do you have?
too many
Hoffman Playboy has too many girlfriends!
```



User Input (Cont.)

- ▶ **read** reads one line of input from the keyboard and assigns it to one or more user-supplied variables.
- ▶ **Leftover** input words are all assigned to the last variable.

```
$ cat read2.sh
```

```
#!/bin/sh
```

```
# Use read command to get and store input from the user
```

```
echo "Enter name and how many girlfriends: "
```

```
read name number
```

```
echo "$name has $number girlfriends!"
```

```
$ read2.sh
```

```
Enter name and how many girlfriends:
```

```
Edison Chen 50
```

```
Edison has Chen 50 girlfriends!
```

```
$ read2.sh
```

```
Enter name and how many girlfriends:
```

```
Poorguy
```

```
Poorguy has girlfriends!
```



Quoting

Quoting	Description
Single quote	All special characters between these quotes lose their special meaning.
Double quote	Most special characters between these quotes lose their special meaning with these exceptions: \$, ` , \ \$, \ ` , \ " , \ \
Backslash	Any character immediately following the backslash loses its special meaning
Back Quote	Anything in between back quotes would be treated as a command and would be executed



Quoting (Cont.)

```
$ cat quoting.sh
#!/bin/sh
# Different quotes
DATE=`date`
echo "Current date: $DATE"
user=`whoami`
numusers=`who | wc -l`
echo "Hi $user! There are $numusers users logged on."
echo "I have \"$5000."
echo "It\'s Shell Programming"
echo '<-$1500.**>; (update?) [y\\n]`
$ quoting.sh
Current date: Sat Feb 27 10:27:51 HKT 2016
Hi Cindy! There are 5 users logged on.
I have $5000.
It\'s Shell Programming
<-$1500.**>; (update?) [y\\n]
```

“
”



expr

- ▶ Shell programming is not good at numerical computation, it is good at text processing.
- ▶ `expr` command allows simple *integer* calculations.
 - ▶ `+`, `-`, `*`, `/`, `%`, `=`, `==`, `!=`
- ▶ Here is an interactive Bourne shell example:

```
$ i=1
$ expr $i + 1
2
```

- ▶ To assign the result of an `expr` command to another shell variable, surround it with backquotes:

```
$ i=1
$ i=`expr $i + 1`
$ echo $i
2
```



expr (cont.)

- ▶ The `*` character normally means “all the files in the current directory”, so you need a “\” to use it for multiplication:

```
$ i=2
$ i=`expr $i \* 3`
$ echo $i
6
```

- ▶ `expr` also allows you to group expressions, but the “(“ and “)” characters also need to be preceded by backslashes:

```
$ i=2
$ echo `expr 5 \* \( $i + 3 \)`
25
```



expr Example

```
$ cat expr.sh
#!/bin/sh
# Example of expr, a simple calculator

echo "Enter the first operand: "
read a
echo "Enter the second operand: "
read b
echo "$a + $b = `expr $a + $b`"
x=`expr $a - $b`
echo "$a - $b = $x"
y=`expr $a \* $b`
echo "$a * $b = $y"
echo "$a / $b = `expr $a / $b`"
```



Control Flow

- ▶ **The shell allows several control flow statements:**
 - ▶ `if`
 - ▶ `while`
 - ▶ `for`
 - ▶ `break`



if

- ▶ The `if` statement works mostly as expected:

- ▶ `if then fi`
- ▶ `if then else fi`
- ▶ `if then elif then else fi`

```
$ cat if_greeting.sh
#!/bin/sh
user=`whoami`
if [ $user = "cindy" ]
then
    echo "Hi cindy!"
fi
$ if_greeting.sh
Hi cindy!
```

- ▶ the spaces before and after the square brackets `[]` are required.
-



if Example 1

► The if then else statement

```
$ cat if_evenodd.sh
#!/bin/sh
echo "Enter the number:"
read n
num=$(expr $n % 2)
if [ $num -eq 0 ]
then
    echo "is a even number."
else
    echo "is an odd number."
fi
```



if Example 2

► The if then elif else statement

```
$ cat if_load.sh
#!/bin/sh
users=`who | wc -l`
if [ $users -ge 4 ]
then
    echo "Heavy load"
elif [ $users -gt 1 ]
then
    echo "Medium load"
else
    echo "Just me!"
fi
$ if_load.sh
Just me!
```



while Example: Factorial

```
► $ cat while_factorial.sh
#!/bin/sh
# use while to do factorial
echo "Enter member: "
read n
fac=1
i=1
while [ $i -le $n ]
do
    fac=`expr $fac \* $i`
    i=`expr $i + 1`
done
echo "The factorial of $n is $fac"
$ while_factorial.sh
Enter number:
5
The factorial of 5 is 120
```



while Example 2: Armstrong

```
$cat while_armstrong.sh
```

```
#!/bin/sh
```

```
echo "Enter a number"
```

```
read n
```

```
arm=0
```

```
temp=$n
```

```
while [ $temp -ne 0 ]
```

```
do
```

```
    r=$(expr $temp % 10)
```

```
    arm=$(expr $arm + $r \* $r \* $r)
```

```
    temp=$(expr $temp / 10)
```

```
done
```

```
echo "Number is $n, cubes of its digits is $arm"
```

```
if [ $arm -eq $n ]
```

```
then
```

```
    echo "Armstrong"
```

```
else
```

```
    echo "Not Armstrong"
```

```
fi
```

371 is an Armstrong number, since

$$3^{**}3 + 7^{**}3 + 1^{**}3 = 371$$



break Example

- ▶ The **break** command works like in C++, breaking out of the innermost loop

```
$ cat while_break.sh
#!/bin/sh
while [ 1 ]
do
    echo "Wakeup [yes/no]?"
    read resp
    if [ $resp = "yes" ]
    then
        break
    fi
done
$ while_break.sh
Wakeup [yes/no]?
no
Wakeup [yes/no]?
y
Wakeup [yes/no]?
yes
```



Boolean Expressions

► Relational operators:

`-eq, -ne, -gt, -ge, -lt, -le`

► File operators:

`-f file` True if *file* exists and is not a directory

`-d file` True if *file* exists and *is* a directory

`-s file` True if *file* exists and has a size > 0

► String operators:

`-z string` True if the length of *string* is zero

`-n string` True if the length of *string* is nonzero

`s1 = s2` True if *s1* and *s2* are the same

`s1 != s2` True if *s1* and *s2* are different

`s1` True if *s1* is not the null string

► Boolean operators:

`!, -a, -o (or && ||)`



Environment Variables

- ▶ An environment variable is a variable that is available to any child process of the shell.

You can use (and change) them.

HOME	The path to your home directory
PATH	Directories where the shell looks for executables
USER	Your login name
SHELL	The name of the shell you are running
PWD	The current working directory



Environment Variable Example

```
$ cat env_variable.sh
#!/bin/sh
echo "Hi $USER!"
echo "Your home directory: $HOME"
echo "Your path: $PATH"
echo "Your current directory: $PWD"
echo "Your shell: $SHELL"

echo "The list of all environment variables"
echo `env`
```



Command Line Arguments

- ▶ The command line arguments that you call a script with are stored in variables `$1`, `$2`, ..., `$9` (**positional parameters**).

```
$ cat arguments.sh
```

```
#!/bin/sh
```

```
echo "The arguments are $1 $2 $3 $4 $5 $6 $7 $8 $9"
```

```
echo "There're $# arguments"
```

```
$ arguments.sh a1 a2 a3 a4 a5 a6 a7 a8 a9 a10
```

```
The arguments are a1 a2 a3 a4 a5 a6 a7 a8 a9
```

```
There're 10 arguments
```

- ▶ With more than 9 arguments, they are still stored, but they have to be moved using the `shift` command before they can be accessed.
- ▶ `$#` is the number of arguments received



Command Line Argument Example

► A script to swap two files

```
$ cat swapfile.sh
#!/bin/sh
if [ -f $1 ] && [ -f $2 ]
then
    mv $1 /tmp/$1
    mv $2 $1
    mv /tmp/$1 $2
else
    echo "file doesn't exist!"
fi
$ cat file1
This is file1
$ cat file2
This is file2
$ swapfile.sh file1 file2
$ cat file1
This is file2
$ cat file2
This is file1
```



shift

- ▶ The `shift` command promotes each command line argument by one (e.g., the value in `$2` moves to `$1`, `$3` moves to `$2`, etc.)

```
$ cat shiftargs.sh
```

```
#!/bin/sh
```

```
echo "The arguments are 0 = $0, 1 = $1, 2 = $2"
```

```
shift
```

```
echo "The arguments are 0 = $0, 1 = $1, 2 = $2"
```

```
shift
```

```
echo "The arguments are 0 = $0, 1 = $1, 2 = $2"
```

```
$ shiftargs.sh arg1 arg2 arg3
```

```
The args are 0 = shiftargs, 1 = arg1, 2 = arg2
```

```
The args are 0 = shiftargs, 1 = arg2, 2 = arg3
```

```
The args are 0 = shiftargs, 1 = arg3, 2 =
```

- ▶ `$0` is the name the user typed to invoke the shell script
 - ▶ The previous `$1`, `$2` becomes inaccessible
-



shift Example

- ▶ A general version of the swap command for two or more files?

```
swap f1 f2 f3 ... fn_1 fn
```

```
f1    <--- f2
```

```
f2    <--- f3
```

```
f3    <--- f4
```

```
...
```

```
fn_1  <--- fn
```

```
fn    <--- f1
```

```
$cat swapmanyfiles.sh
```

```
#!/bin/sh
```

```
orig1=$1
```

```
mv $1 /tmp/$1
```

```
while [ $2 ]
```

```
do
```

```
    mv $2 $1
```

```
    shift
```

```
done
```

```
mv /tmp/$orig1 $1
```



set

- ▶ The `set` command sets the command line arguments
- ▶ It is useful for moving the output of command substitution into the command line arguments

```
$ date
Sat Feb 22 12:41:55 HKT 2014
$ cat setargs.sh
#!/bin/sh
set yat yih saam
echo "In Cantonese: 1 is $1, 2 is $2, 3 is $3"
set `date`
echo "Today is $3 $2 $6"
$ setargs.sh
In Cantonese: 1 is yat, 2 is yih, 3 is saam
Today is 27 Feb 2016
```



Special Parameters

Variable	Description
\$0	The filename of the current script.
\$n	The arguments with which a script was invoked. n is a positive decimal number corresponding to the position of an argument.
\$#	The number of arguments supplied to a script.
\$*	Stores all the arguments in a list of string
@	Stores all the arguments as a single string
\$?	Stores the exit status of last command. If last command runs successfully then it will be 0 and other value if not.
\$\$	The process number of the current shell. For shell scripts, this is the process ID under which they are executing.
!	The process number of the last background command.



\$\$

- ▶ \$\$ is the process ID (PID) of the current process (the shell script PID, or the shell PID if interactive).

```
$ cat pid
```

```
#!/bin/sh
```

```
echo $$
```

```
$ pid
```

```
1154
```

```
$ pid
```

```
1156
```

```
$ pid
```

```
1157
```

```
$ echo $$
```

```
892
```

```
$ ps
```

```
PID TTY          TIME CMD
```

```
892 pts/0        0:01 tcsh
```

\$\$ (Cont.)

- ▶ **It can be used for temporary file names:**

```
$ cat swapfile2.sh
```

```
#!/bin/sh
```

```
file=/tmp/tmp$$
```

```
echo "Prepare a temp file name $file"
```

```
mv $1 $file
```

```
mv $2 $1
```

```
mv $file $2
```

```
$ swapfile2.sh
```

```
Prepare a temp file name /tmp/tmp5827
```



for Example: C-style for loop

```
$ cat for_randnum.sh
```

```
#!/bin/sh
```

```
for (( i=1; i<=5; i++ ))
```

```
do echo "Random number $i: $RANDOM"
```

```
done
```

```
$ for_randnum.sh
```

```
Random number 1: 23320
```

```
Random number 2: 5070
```

```
Random number 3: 15202
```

```
Random number 4: 23861
```

```
Random number 5: 23435
```



for Example: keyword in

- ▶ Print out contents of all files under current directory

```
$ cat catall.sh
#!/bin/sh
  for file in *
  do
    if [ -f $file ]
    then
      echo "View $file [y/n]?"
      read resp
      if [ $resp = "y" ]
      then
        cat $file
      fi
    fi
  done
```



for Example: Special Parameters

- ▶ If the “in _____” part is omitted, it defaults to \$*

```
$ cat dollarstar.sh
#!/bin/sh
for file
do
    if [ -f $file ]
    then
        cat $file
    fi
done
$ dollarstar.sh file1 file2
This is file1
This is file2
```

