# COMP303 Internet Computing

HTML

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### HTML

- HTML = Hypertext Mark-up Language.
- HTML is a markup language (or tagging language)
- A tag indicates what an object is but not how it is displayed
- Separation of content and display style

```
<h1>Internet Computer</h1>
The objectives of COMP 4021 are:

... 
... 

</rr>
```

### Historical Overview

- First there was HTML
- Then there was HTML with CSS (=style sheets)
- Then there was XML (which is not the same as HTML)
- Then there was XHTML(=HTML, using XML style)
- most recently: HTML 5 ('x' is dropped from the name)
  - Many parts of HTML 5 are already working in browsers
  - HTML 5 will be a full W3C standard
- Now, W3C uses the standard name "HTML" to refer to the language (no "5" or "x" attached)

## Basic HTML Page Structure

```
<html>
<head>
<title>Title of the web page goes here</title>
</head>
<body>
...HTML tags go here...
</body>
```

</html>

- You may find some older pages using <xhtml>..</xhtml> instead of <html>..</html> but these days we stick to <html>..</html>
  - With 'old style' HTML, some tags/sections could be omitted and the browser would still display something appropriate – this is considered to be bad
- These days you need to do everything 'properly'
- For example, if you start a tag, you must finish it, and so on

### HTML Tags

- HTML tags need matching start and end tags
- Basic idea: <html\_tag>text</html\_tag>
- Now with XHTML must have matching case; (usually lower case), so can't do this: paragraph text
- Some tags don't have an end tag, i.e.

```
<br />
```

/> means 'end of the command'

#### Headers

- Headers help indicate document structure
- Default web page display shown here

#### <h1>Header 1</h1>

<h2>Header 2</h2>

<h3>Header 3</h3>

<h4>Header 4</h4>

<h5>Header 5</h5>

<h6>Header 6</h6>

#### HTML Text

Examples of simple HTML text formatting:

```
This is <bshootd</bshootd>
This is <i>i>italic</i>
This is <u>underline</u>
This is <tt>text</tt>
(fixed width font)
This is <big>big</big>
This is <small>small</small>
This is <strike>strikethrough</strike>
This is <sub>Subscript</sub>
```

This is < sup>Superscript </ sup>

### Special Characters

Because < and > are used by HTML for denoting tags, special methods are required to visually generate these two characters, as well as other special characters

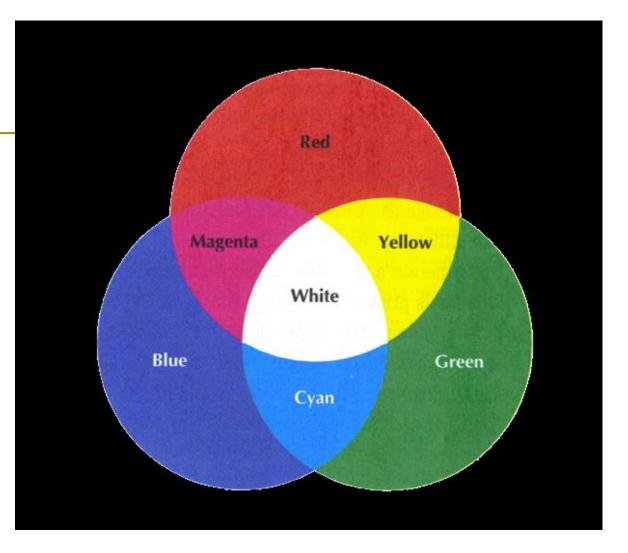
Character	HTML Code		
non-breaking space (meaning it won't get shrunk)			
&	&		
<	<		
>	>		
П	"		
®	®		
0	&сору;		
⅓	¼		
1/2	½		
±	±		
÷	÷		

### Using Colours on the Web

- For handling colours on the web usually RGB or English words are used (this applies to all web display technologies, such as HTML, Flash, applets, and so on)
- For the RGB system a combination of some red plus some green plus some blue is used to create any colour
- For example: #FF8800 means maximum red, half green and no blue, to create one single colour, written in hexadecimal
- Examples:

```
green text!
green text!
red green blue
```

## RGB Colour



- □ RGB = Red Green Blue
  - 000000 = black, FFFFFF = white

## Example Colours using RGB

Name	Example	Hex code	Name	Example	Hex code
black		#000000	silver		#C0C0C0
grey		#808080	white		#FFFFFF
maroon		#800000	red		#FF0000
purple		#800080	fuchsia		#FF00FF
green		#008000	lime		#00FF00
olive		#808000	yellow		#FFFF00
navy		#000080	blue		#0000FF
teal		#008080	aqua		#00FFFF

## Expressing Dimension in HTML

- For the relevant HTML tags which have some kind of length, the magnitude can usually be expressed in two ways
  - as a percentage of the length of the parent 'thing'
  - as an exact pixel length
- For example, the horizontal rule tag <hr /> shows a line across the sc
- Examples:

```
<hr align="left" width="200">
```

<hr align="left" width="70%">



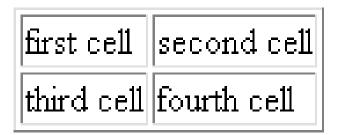
#### **Tables**

#### A simple table:

- - first cell
  - second cell

  - td>third cell
  - fourth cell

- Tables are the most common way to get a basic visual structure on a web page
- Using HTML lists and layers are two other ways



### HTML Lists

Definition list

- Unnumbered list
- Ordered list

```
<dl>
```

- <dt>definition term</dt>
- <dd>definition data</dd>
- </dl>

definition term

definition data

ul>

item 1

item 2

- item 1
- item 2

<0|>

item 1

item 2

</01>

- 1. item 1
- 2. item 2.

#### Absolute and Relative Links

#### Example absolute link:

click <a href="http://www.sitename.com/">here</a>

#### • Example relative link:

- Links can point to a position within the same page
- Define a target reference (i.e., position) in the page:

```
<h2 id="part5">Part 5 goes here</h2>
```

• Clicking the following link will go to "part5" object: go to <a href="#part5">part 5</a></a>

#### Absolute + relative link:

Access to a object within another page:

http://www.sitename.com/pagename.html#part5

### Take Home Message

- HTML is one of the GREAT inventions for information exchange and one of the cornerstones of the Web
- The power of tagging is amazingly powerful
  - Microsoft Office supports HTML as native file format
  - Clear and consistent syntax for defining "objects"
    - Object name/class: <h1 ...>, etc.
    - Object attributes: <h1 background=....>
  - Objects can be nested freely

### Take Home Message

- HTML is too big to remember; look up the web, e.g., search "HTML table" on Google or Bing
- Try to create a web page yourself:
  - Use a plain text editor to create an html page
  - Use an HTML Rich Text Editor (if you have an account on blogspot.com, you can create a post with an RTE)
  - Use WORD, "save as HTML"
- You are expected to remember the tags discussed in the lectures (html, body, list, table, anchor, etc.)
- Most browsers are very tolerant to HTML mistakes (they just ignore things they do not understand), but try to conform to standard (e.g., adding end tags)